Scaling Agile to the Enterprise



Enabling the Agile Enterprise

Strategically Aligned, Throughput Focused, Human Powered

Dennis StevensEnterprise Agile Coach

www.leadingagile.com www.dennisstevens.com



Agile Enterprise Analysis



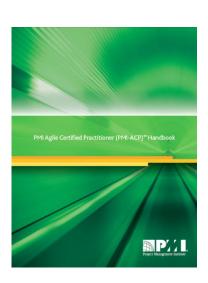
Scaling Agile to the Enterprise



OPM3: Deputy Project Manager
PMI Agile Community of Practice: Leader
PMBOK Software Extension: Vice Chair



Core Team
BABOK Agile Extension



Steering Committee PMI-ACP



Agenda

- Underlying Theory of Agile
- An Enterprise Agile Approach
- The Agile Competency Model
- Enterprise Agile Transformation



You already know this

WHAT IS AGILE



Agile Manifesto

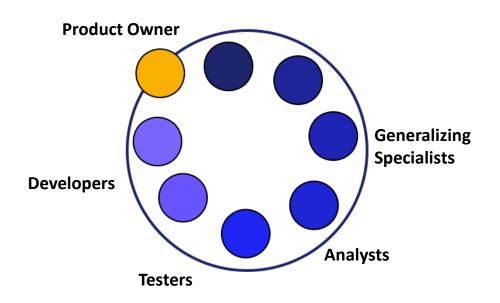
We are uncovering **better ways of developing software** by doing it and helping others do it. Through this work we have come to value:

- Individuals and interactions over process and tools
- Working software over comprehensive documentation
- Customer collaboration over contract negotiation
- Responding to change over following a plan

That is, while there is value in the items on the right, we value the items on the left more.

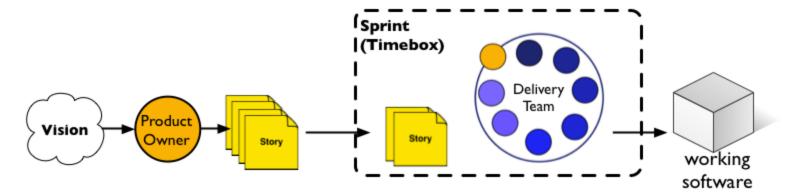


An Agile Team



- Everything needed to deliver an increment of value.
- Works together as a unit to deliver increments of working, tested software.
- The organization provides environment and support they need.
- Teams aren't formed around each project – the teams are persistent and projects are brought to the teams.

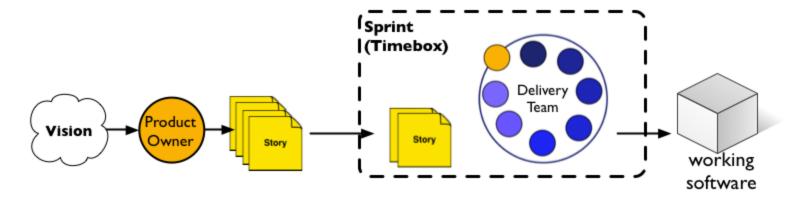
Agile Cadence



Establish a vision for the future.



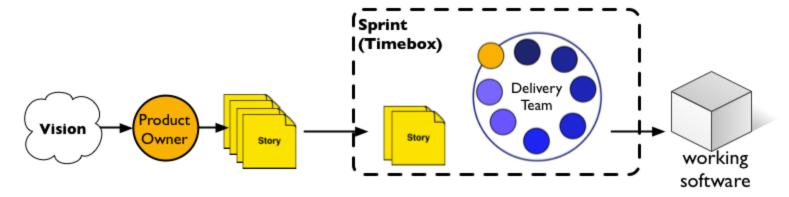
Agile Cadence



The product is broken down into a roadmap and progressively elaborated into a backlog of stories. The backlog is groomed and prepared for the for the delivery team.



Agile Cadence



The delivery team works together to delivery an increment of working, tested software every iteration.

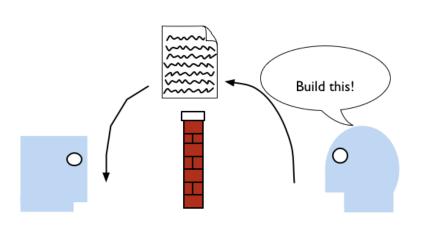


100 Years of Management Theory out the Window

AGILE UNDERLYING THINKING

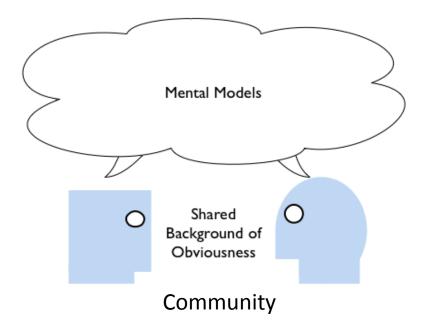


Underlying ThinkingPeople and Interactions



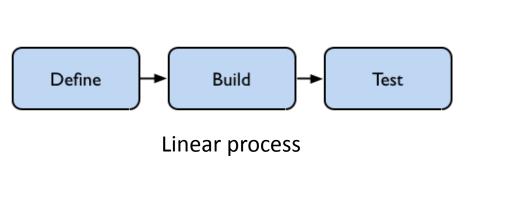
Sufficiently documented



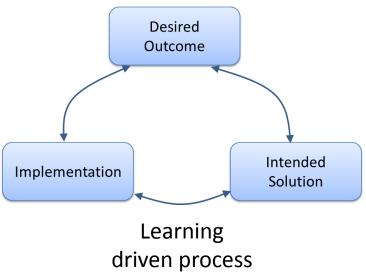




Underlying ThinkingKnowledge Acquisition



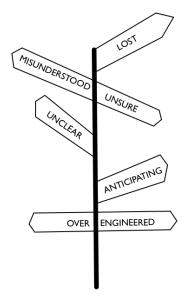






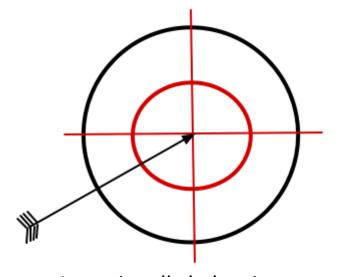
Underlying Thinking

Value Focus



Anticipating everything while ignoring technical implementation





Intentionally balancing outcome and implementation

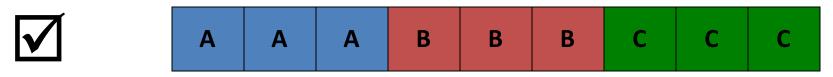




Underlying ThinkingFlow Trumps Utilization



Perfect upfront plans that optimize resource utilization



Empirical Process Control

Why would you want to do this?

ENTERPRISE AGILE



- Agile within the constraints of the enterprise
- Lots and lots of Agile teams
- Agile at scale

It can include all of these...

But its not Agile for the sake of Agile



 Exploit Agile competencies along with Lean concepts across the entire product organization resulting in <u>faster time to</u> <u>market</u>, <u>higher quality products</u>, <u>more efficient delivery</u>, <u>and</u> <u>higher predictability</u> to <u>create a sustainable competitive</u> <u>advantage</u>.



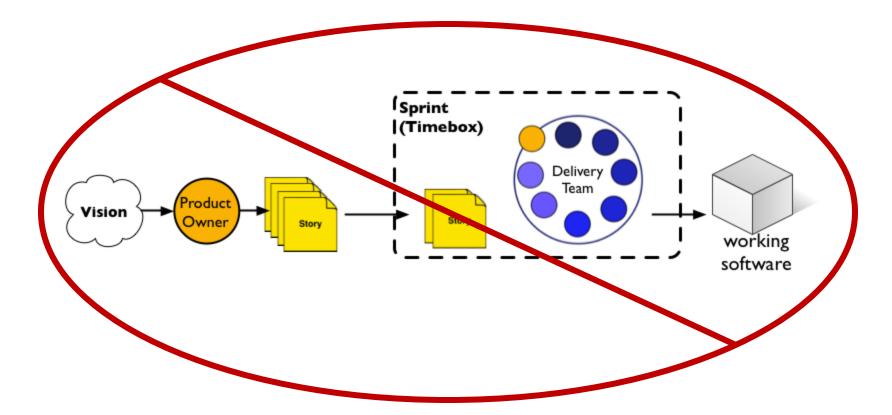
Challenges with Scaling Agile

 "Perception of Safety" through Utilization, Control, and Accountability

 Leads to an emphasis on processes and tools, comprehensive documentation, contract negotiation, and following the plan



Scale disrupts what makes Agile work



 Flow of Value, Knowledge Acquisition, Focus on value, and People and Interactions are not the focus

Scaling Agile to the Enterprise

- How do we scale Agile to the Enterprise...
- to facilitate flow, knowledge acquisition, focus on value, and people and interactions at the execution level...
- while providing the safety of predictability, transparency, and return...
- and improving quality, adaptability, and time to market.

Enterprise AgileLevels of Planning

Delivery Teams

Multiple delivery teams predictably delivering from backlogs prepared by product owners.

Enterprise AgileLevels of Planning

| eature Releases (Projects) | |
|----------------------------|--|
| | |
| | |
| | |

Multiple product owners – or product owner teams focusing on the flow of features to release.

Levels of Planning

| Portfolio |
|-----------------------------|
| Feature Releases (Projects) |
| Delivery Teams |

Rapid predictable delivery allows the portfolio to be dynamically allocated as needs emerge.

Levels of Planning

| Strategy | | | |
|--------------|------------------|--|--|
| | | | |
| Portfolio | | | |
| | | | |
| | | | |
| Feature Rele | eases (Projects) | | |
| Feature Rele | eases (Projects) | | |
| Feature Rele | | | |

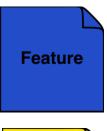
New strategic options exist that can be exploited for a competitive advantage.

Requirements Artifacts





Requirements Artifacts



Allows communication between the customer and the development team in terms both can understand.



Requirements Artifacts



Contains all the work to make progress toward a specific business goal or strategic theme.



Allows communication between the customer and the development team in terms both can understand.



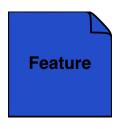
Requirements Artifacts



Initiatives which drive the enterprises investment in systems, products and applications.



Contains all the work to make progress toward a specific business goal or strategic theme.



Allows communication between the customer and the development team in terms both can understand.



Requirements Artifacts



Each increment of value creates context and constraints for the level below



The 3C's

- Card (Container)
- Confirmation (Acceptance Criteria and Sufficient Elaboration)
- Conversation

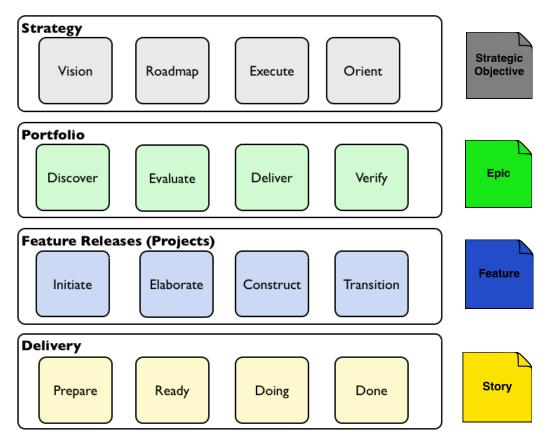


Generally

- Increments of value must be prepared prior to planning
- Don't commit to an increment of value that isn't ready
- We want to get each increment of value done before starting more



Maintain Underlying Thinking

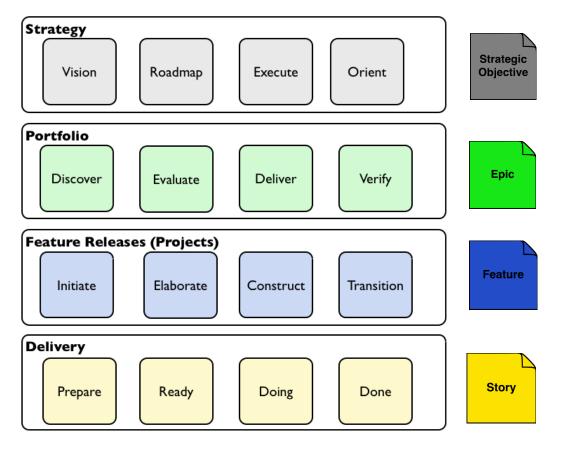


- Flow: Each increment of value has a lifecycle.
- Value Focus: Each levels sets constraints and context for the level below.
- Knowledge Acquisition:

 Facilitate craft, invention and collaboration while
 maintaining predictability.
- People and Interaction:
 There are teams at each level.
 The teams also form around the overall goals of the organization.

Continuous Feasibility and Risk Management





Do we know what to build?

Do we have the capability, capital and the will to do what it takes?

Do we understand the customers needs?

Do we know how to build it?

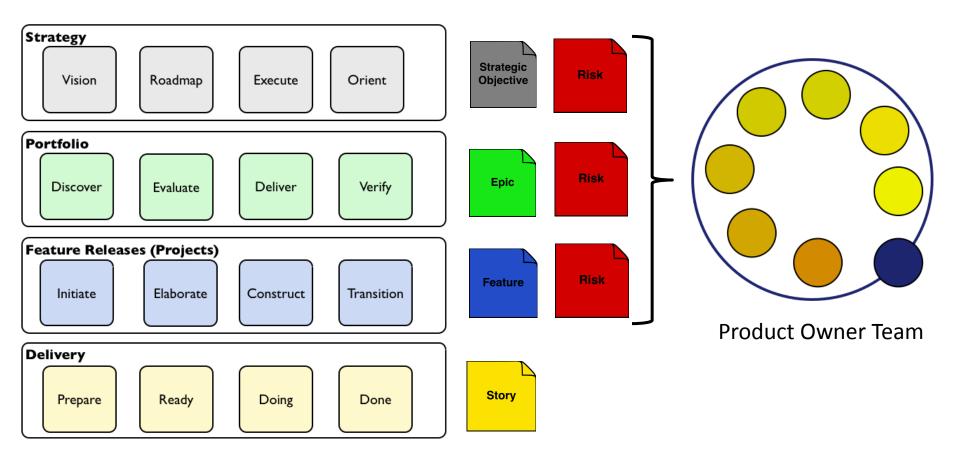
Do we have the ability to get feedback throughout?

Have we met the need already?

Are we paying attention to external risks?



Product Owner Team



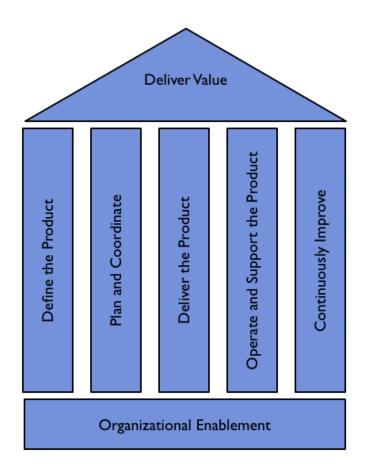
How do you get there?

SCALING AGILE



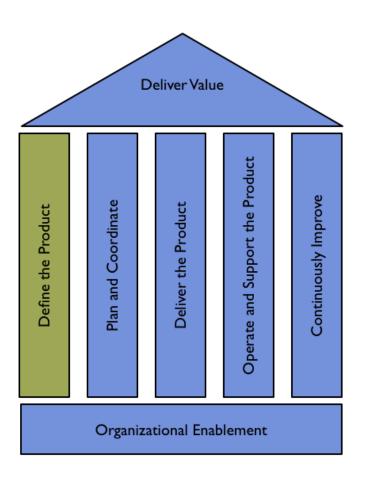
Agile Competencies

The competencies are integrated and evolve collaboratively to maximize the overall performance of the team



- **Define the Product** Do the highest value work.
- Plan and Coordinate Align work, workers, and stakeholders
- Deliver the Product Collaborate to deliver the product reliably
- Operate and Support Support frequent releases and product feedback
- Continuously Improve Intentionally improve performance.

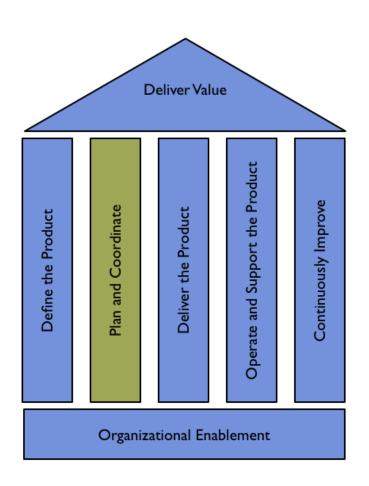
Define the Product



Focus on the highest value work

- Establish a vision
- Define a roadmap
- Create a backlog
- Estimate size and effort
- Prioritize backlog
- Accept the product

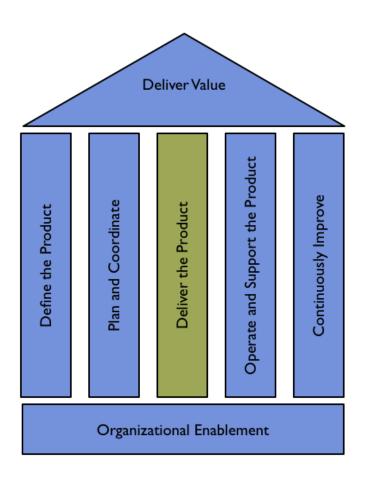
Plan and Coordinate



Align work, workers and stakeholders

- Establish a planning cadence
- Define activities
- Establish a delivery cadence
- Make work flow
- Make and keep commitments

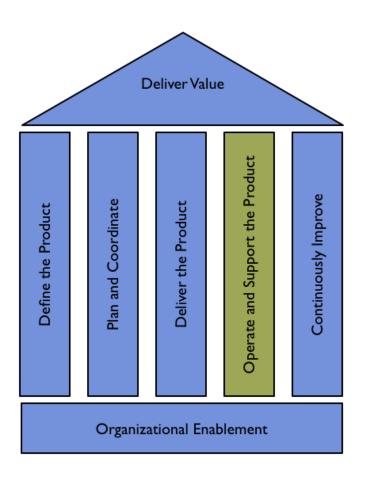
Deliver the Product



Deliver the product reliably

- Define the solution
- Build the solution
- Test the solution
- Manage trade-offs
- Deploy the solution

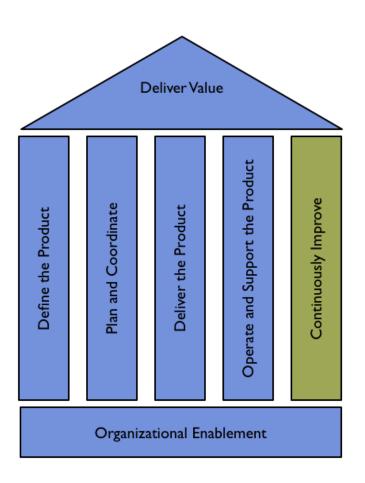
Operate and Support



Frequent releases and product feedback

- Transition the product
- Support users
- Operate the system
- Maintain continuity

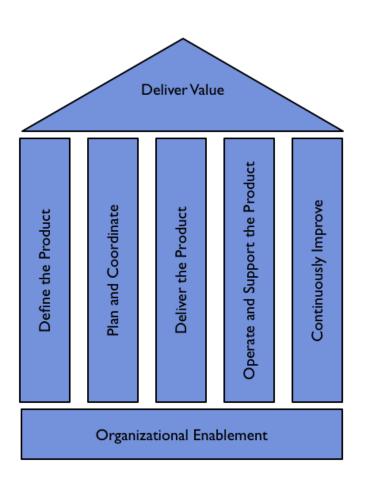
Continuously Improve



Intentionally improve performance

- Evaluate performance
- Plan improvements
- Prepare for change
- Implement change
- Reinforce change

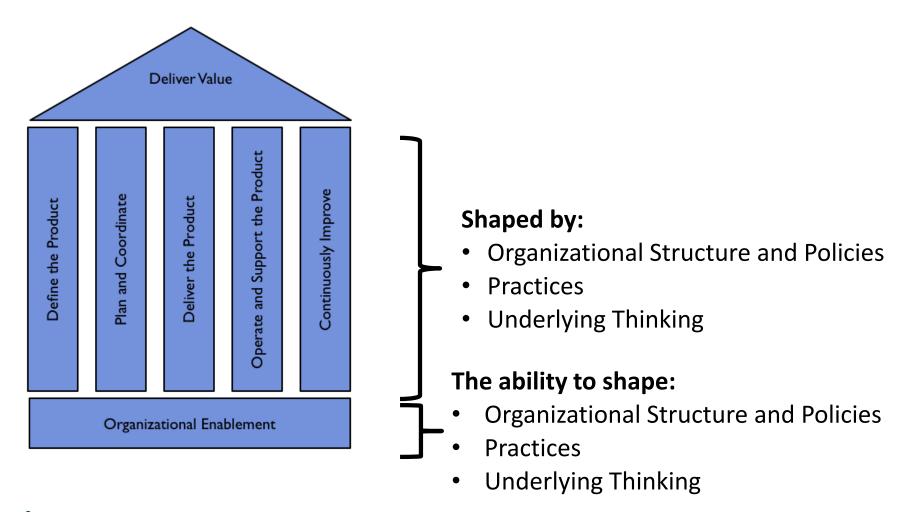
Organizational Enablement



Shaped by:

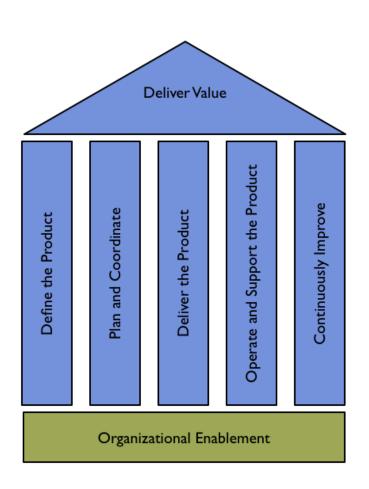
- Organizational Structure and Policies
- Practices
- Underlying Thinking

Organizational Enablement





Organizational Enablement



Design the system to maximize value delivered

Organization Structure

- Form teams
- Align incentives

Practices and Tools

- Develop team competencies
- Develop practice competencies

Underlying Thinking

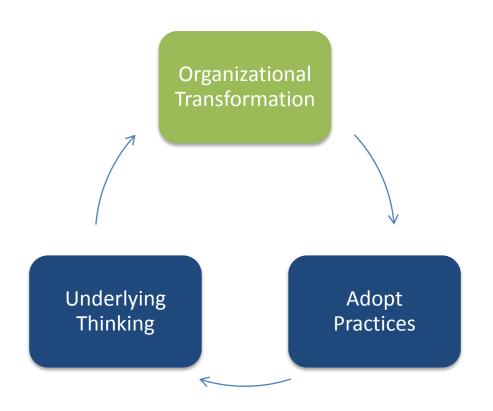
- Support teams
- Ongoing coaching





Introducing Agile is Iterative and Incremental

- Changing some of the physical structures in our organization
- Teaching people new ways of working
- Helping people internalize how and why agile really works...



Organizational Transformation

- Establish a top-down organizational design pattern and roadmap
- Make changes to the structure of the organization, build Agile teams
- Establish policies and working agreements



Adopt Practices

- Defining Value
- Planning and Coordinating
- Delivering Value
- Operate and Support
- Continuous Improvement



Underlying Thinking

- Develop a greater ability to deal with ambiguity and inspect and adapt
- Expand underlying theories of Agile practices and organizational design
- Explore underlying beliefs of flow, feedback, focus and shared understanding

 You have to address all three aspects to achieve sustainable organizational change...



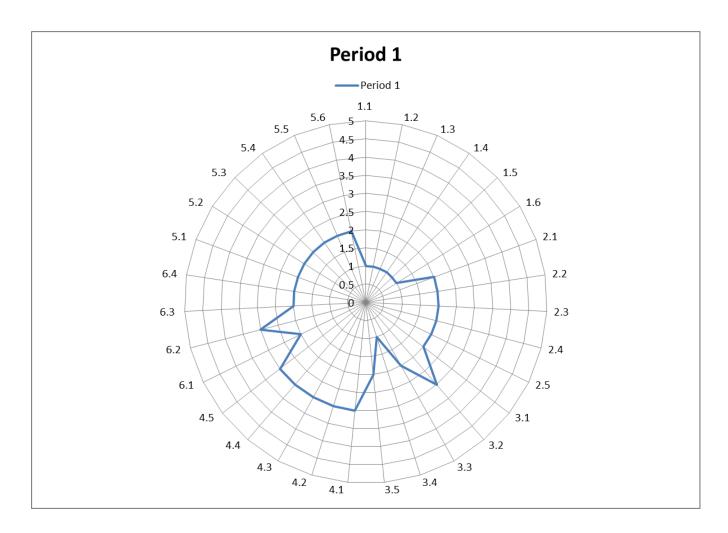
Evaluate Performance

- At each relevant level of scale Determine if each competency is congruent with Agile.
- Determine if a competency performing at 1-3 is resulting in a significant constraint in the delivery team level.

| 1 | Pre-Implementation It doesn't exist, there is no process to do it in an ag fashion, and there is resistance to having it. | |
|---|---|--|
| 2 | Beginning People get that it is needed but aren't doing it | |
| 3 | Recognizable We are doing it but not effectively | |
| 4 | Stabilizing It is there but driven by an individual | |
| 5 | Sustainable It is institutionalized, there is a way to make sure it done sufficiently, and it happens without coercion. | |



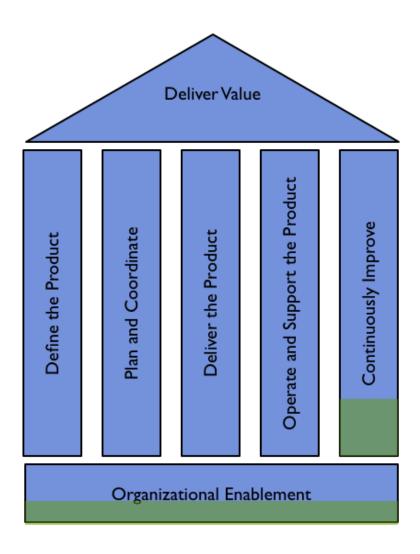
Evaluate Performance



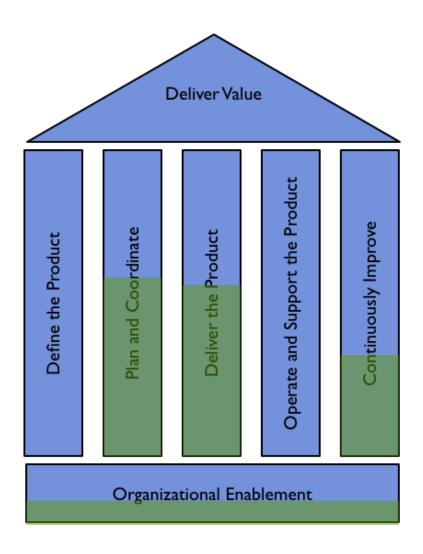


Transformation is Incremental and Iterative

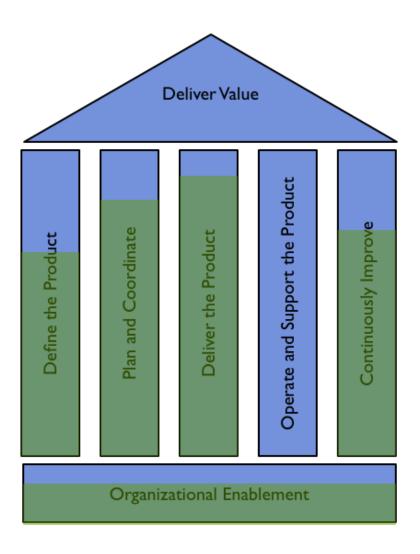
- An Engineered approach to Agile can be challenging in the Enterprise
- Create safety around agile
- Create safety around the transformation
- Make changes earn trust check the balance of safety and enablement – determine the next change



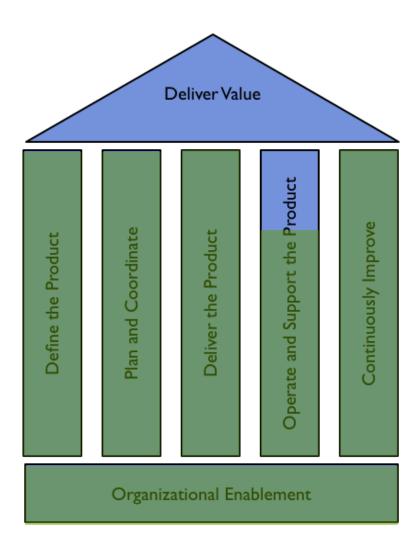




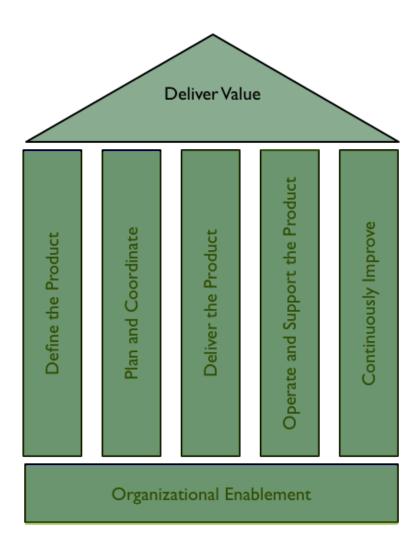














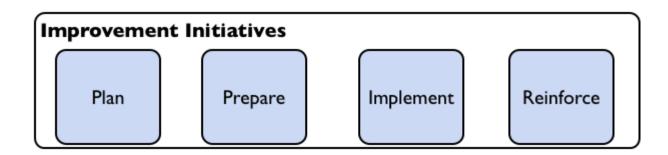
Run Change Like an Agile Project

People and Interactions: Balance practice and policy change with organization change management execution.

Knowledge Acquisition: Move forward as rapidly as the organization can assimilate the change - determine when to freeze the change and manage the dissonance around the change – balance the dogmatic with the pragmatic.

Focus on Value: There are multiple levels of value – figure out what is perceived as valuable and focus on delivering that.

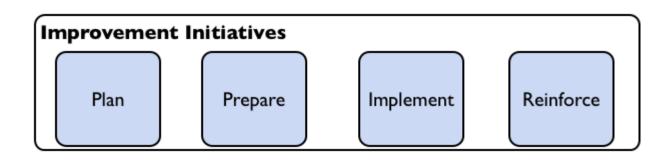
Flow: Limit change in progress – smaller change – finish what you start.





Scaling Agile to the Enterprise

Plan the change





Plan

Scaling Roadmap

Themes

- Flow
- Knowledge Acquisition
- Focus on Value
- People and Interactions

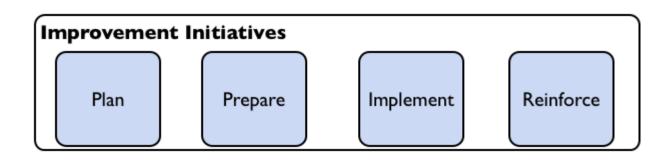
Levels of Planning

- Where is the constraint?
- What can you influence?
- Where do you need to establish trust?



Scaling Agile to the Enterprise

- Plan the change
- Prepare for change





Prepare

Collaborative Problem Solving

BEAM TEAM PROBLEM SOLVING REPORT

Title: Plan 02-01 Improve Job Cost Tracking

Prepared by: Dennis Stevens Prepared for: <u>Vishal Shivdasani</u> Date: 12/9/2009 4.3.3: 4.3.7:
Record Actual Produce
Job Costs Management
Reports

Current Situation / Problem Statement

The processes being used to manage labor costs are ineffective and will not scale. Accurate data and timely reporting of project labor information is critical to achieving the operational excellence required to achieve profitability and sustainable growth. Reference Beam Team Information Flow — Current State

Goals/Targets (How will we measure success?)

 $\label{eq:constraint} \begin{tabular}{ll} Accurate and Timely Operational Data available to field management \\ \end{tabular}$

Data available to support Field Incentive Program Effort to deliver IC & Hourly Time Reporting

Significant Improvement in Labor Cost portion of COGS

Only perform work in Labor and Expense handling that is necessary to support the business needs.

% Hrs Paid/Hrs Budgeted is reported daily for CR1.

Analysis (List Root Cause of Problem-5 Why)

No "source of the truth" on Job Cost Information

Job cost data in MAS 200 is not timely—nor appropriately granular

There is no audit capability of IC hours, Hourly hours, and Travel expenses

Data warehouse information is not useful

Expected Hours/Cost data is not matched up with Actual — can't be used to drive incentives

Reconciliation is difficult for IC hours and other direct costs

General Field Managers are too busy to audit labor and travel costs and are in not in a position to do so

Significant effort is spent coding labor and expenses to Job Cost Codes but the Job Cost data is not particularly useful norwidely utilized. Manual auditing ineffective.

Proposed Solutions (consider more than one)

Proposed Solution (Name – Description)

Collect labor data daily from the field in Mile26.

Hourly labor posts time in E-Time and is reconciled daily at corporate. Field managers address exceptions only. Benefits: Obtain reliable data. Team Leads focus briefly and daily on labor hours. Reduce Field management focuses on managing instead of payroll admin. Redeploy resources to support CRI spike.

Updated: 4/21/10

| Data Collection | Mile26 | E-Time | Reconcile |
|----------------------|---|--------------------|--|
| Employee, Job, Store | Preloaded/ Ability to select from list | n/a | n/a |
| Salary Hours | Team Lead | n/a | Automate |
| Hourly Hours | Team Lead | Rep | Automate Exception List/ Corporate Analyst |
| Hourly Travel | Team Lead (may eliminate pay for travel) | Rep | Automate Exception List/ Corporate Analyst |
| Temps/IC | Team Lead | Temp. Or Timesheet | Automate Exception List/ Corporate Analyst. Or temp vendor reconciles. |

Implementation Plan (steps for selected solutions)

| Step | Deliverable | Responsible | Due | Reviewer |
|------|--|-------------|-----|----------|
| 1. | Develop program in Mile26 to capture labor hours. Establish user | Synaptus | | |
| | team to support development. | | | |
| 2. | Simplify E-Time Use (no job cost code) | | | |
| | Develop program to import E-Time daily into Mile26. | | | |
| 3. | Create audit/reconcile reports | | | |
| 4. | Procedure to maintain required data including schedule | | | |
| | information, Project Budget hours, employee list, into Mile 26 | | | |
| 5. | Management report to communicate labor cost performance daily | | | |
| | andweekly to Field Mgt (RM, PM, TL) | | | |
| б. | Simplify payroll and Invoice handling in Mas200 (Job Cost). | | | |
| 7. | Process to produce data to Pay IC's from Hours Entered | | | |
| 8. | Provide accurate data to support incentive program | | | |
| 9. | Training Plan to assign accountability and Train everyone on the new processes | | | |
| 10. | Produce exception reports for senior leadership and the controller | | | |
| | | | | |

Follow Up (management checklist, scorecard, project board)

Reliable Job Labor Hours Reported

Supports Field Incentive Program



Prepare

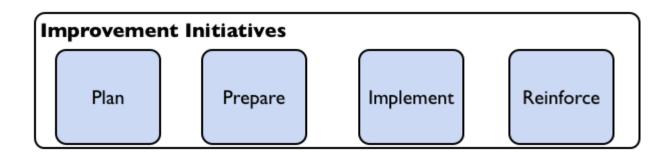
Perform Organization Change Management

- Define the change management (resistance management) strategy.
- Stakeholder influence mapping may be useful.
- Develop an appropriate sponsorship model.
- Identify and prepare appropriate training, coaching, and resistance management plans.
- Socialize the initiative plan using the sponsorship model to gain support.



Scaling Agile to the Enterprise

- Plan the change
- Prepare for change
- Implement change





Implement Change

Address all three aspects of change

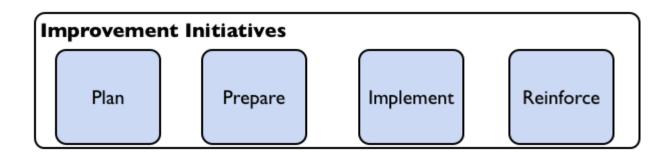
- Underlying Thinking: Coach and train the people directly impacted by the change and their managers on Agile underlying theory and outcomes
- Practices: Collaborate to derive a best viable practices
- Organization Structure: Facilitate exploring potential situation appropriate policies and organization structures based on the current constraints in the organization

Small Initiatives: Each initiative should be 6-12 weeks



Scaling Agile to the Enterprise

- Plan the change
- Prepare for change
- Implement change
- Reinforce change





Reinforce change

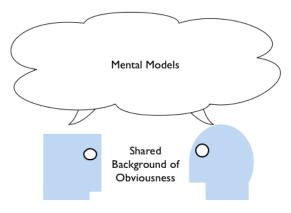
- Review the impact of the change, assessing performance data and gathering input from impacted stakeholders.
- Celebrate successes.
- Make plans to take corrective action when the result is not achieved.
- Transition the overall process to operational management to ensure sustainable change is in place.
- Review the change process recognizing lessons learned and new opportunities.

A simple overview

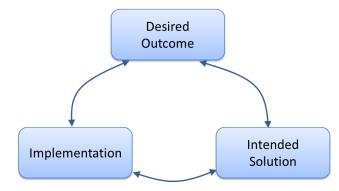
SUMMARY



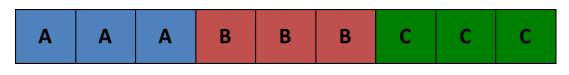
Protect what makes Agile work



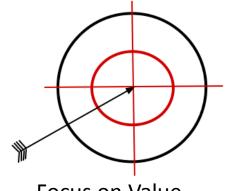
People and Interactions



Knowledge Acquisition



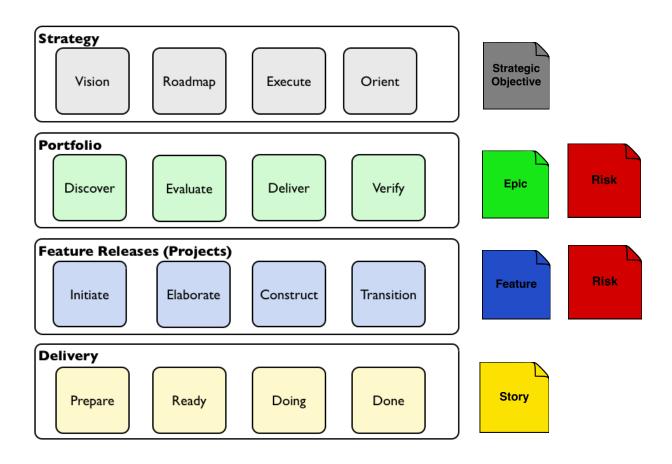
Make Work Flow



Focus on Value



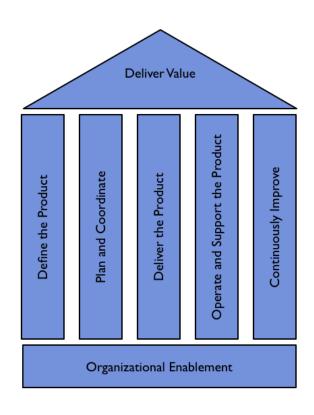
Create safety at project, program and portfolio level





Address the whole "system" in transformation



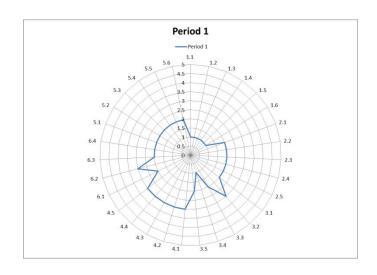


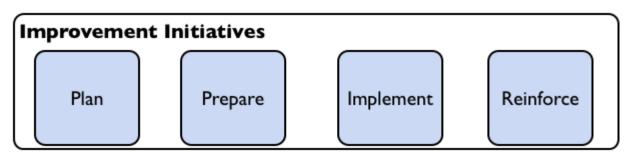


Follow an incremental and iterative approach

Use an intentional approach to scaling – and manage it like an Agile project

- Plan the change
- Prepare for change
- Implement change
- Reinforce change







Questions?

Dennis Stevens

Dennis@LeadingAgile.com

www.dennisstevens.com

@dennisstevens

